

Privacy Policy for Bridge Constructor Studio

Last updated: 11th October 2024

At Headup GmbH, we value your privacy and are committed to providing a safe and enjoyable gaming experience. This Privacy Policy explains how we handle information while you use our game Bridge Constructor Studio.

1. No Collection of Personal Data

We do not collect, store, or process any personal information or data from players who use Bridge Constructor Studio. This includes but is not limited to names, email addresses, phone numbers, or any other personally identifiable information.

2. Anonymized Crash and Error Logging

To improve game performance and stability, Bridge Constructor Studio uses Unity Cloud Diagnostics to track anonymized crash and error logs. The data collected through this service includes technical information related to game crashes and errors (e.g., device type, operating system version, and non-personally identifiable crash data).

This data is collected in compliance with COPPA (Children's Online Privacy Protection Act), meaning no personally identifiable information is gathered, stored, or shared. The anonymized information helps us identify and resolve technical issues and improve the overall gameplay experience.

3. Third-Party Services

Apart from Unity Cloud Diagnostics for anonymized crash reporting, Bridge Constructor Studio does not integrate with or use any third-party services that collect or track your data, such as advertising networks or social media platforms.

4. Children's Privacy

Bridge Constructor Studio is designed to be family-friendly. Since we do not collect personal data, the game complies with children's privacy laws, including the Children's Online Privacy Protection Act (COPPA). The crash logs collected through Unity Cloud Diagnostics are anonymized and contain no personal information.

5. Security

As we do not collect or store personal data, we do not maintain any databases or systems that would require data security measures for personal information. However, we ensure that the anonymized data collected through Unity Cloud Diagnostics is handled securely and used solely for improving game performance.

6. Changes to This Privacy Policy

We may update this Privacy Policy from time to time to reflect any changes to the game or applicable legal requirements. Any updates will be posted within the game or on our website. Your continued use of Bridge Constructor Studio after any changes are posted constitutes your acceptance of the updated Privacy Policy.

7. Contact Us

If you have any questions or concerns regarding this Privacy Policy, feel free to contact us at:

Headup GmbH
Nordstr. 102
52353 Düren
Germany

E-Mail: info@headupgames.com
www.headupgames.com